ı	(Following Paper ID and	Roll No. to be filled in your Answer Book)	
PAPER ID: 7306		Roll No.	

M.C.A.

(SEM II) EVEN SEMESTER THEORY EXAMINATION, 2009-2010

DATA STRUCTURES USING C

Time: 3 Hours Total Marks: 100

Note: (i) This paper is in three sections. Section-A carries 20 marks, Section-B carries 30 marks and Section-C carries 50 marks.

- (ii) Attempt all questions. Marks are indicated against each questions/parts.
- (iii) Assume data where required.

SECTION - A

You are required to answer all the parts of this question.

(10x2=20)

Choose the correct answer for parts (a) to (d):

- (a) The complexity of Binary Search is given by :
 - (i) $log_2 n$
 - (ii) log_n2
 - (iii) nlog₂n
 - (iv) none of the above
- (b) A linear list in which the elements can be added or removed at either end but not in the middle, is called:
 - (i) Queue
 - (ii) Circular queue
 - (iii) Priority queue
 - (iv) Deque
- (c) O(n log n) is the worst case complexity for:
 - (i) Quick sort
 - (ii) Bubble sort
 - (iii) Merge sort
 - (iv) None of the above

(d)	(d) In a complete binary tree of depth d, the number of leaf nodes is:		
	(i) $2^{d}-1$		
85	(ii) 2 ^d 0 (
	(iii) 2 ^d + 1		
	(iv) $2^{d+1}-1$		
State	e TRUE or FALSE for the parts (e) to (g).		
(e)	In stack insertions and deletion can take place only at one end.		
(f)	The binary tree is also called B-tree.		
(g)	g) A graph with one cycle is also called a tree.		
Fill	in the BLANKS for parts (h) to (j).		
(h)	The binary search is used to find an element from a given list.		
(i)	Traversal of Binary search tree gives sorted sequence.		
(j)	(j) Warshall's algorithm is used to find		
	SECTION - B		
ΔHc	empt any three parts of the following: (3x10=30)		
(a)	Define stack with suitable example. Implement a stack in C in which each item on the stack is a varying number of integers. Choose a C data structure for such a stack and design <i>push</i> and <i>pop</i> functions for it.		
(b)	Write an algorithm and a function addint (p, q) in C to add two long positive integers represented by singly linked circular lists.		
(c)	Explain B+ trees giving some of its applications. Also explain the algorithm to add and delete an element to B+ tree with suitable example.		
(d)	Describe various representations of graph.		
(e)	Write short notes on the following:		
	(i) Preorder traversal of tree.		
	(ii) Removal of recursion.		

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SECTION - C

3. Attempt any two parts of the following:

(2x5=10)

- (a) What do you mean by Binary Search Tree (BST)? Discuss the insertion and deletion algorithm for BST with suitable example.
- (b) Describe the evaluation of postfix notation using stack with example giving the algorithm for the same.
- (c) Write a program in C to create a database of student of your class using structure. Make suitable assumptions yourself.
- 4 Attempt any two parts of the following:

(2x5=10)

- (a) Give the practical consideration for internal sorting. Also write a program in C to sort the given array of positive integers using bubble sort.
- (b) Given an integer k, write a function in C programming language, which deletes the kth element from a two-way circular header list. Make suitable assumption yourself.
- (c) Discuss the following:
 - (i) Hash function and Hash table implementation.
 - (ii) Priority Queues.
- 5. Attempt any two parts of the following .

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(2x5=10)

- (a) Define multi-way search tree. Also write an algorithm to delete a record from a top-down multi-way search tree of order n.
- (b) Write an algorithm for a routine merge(x, lb1, ub1, ub2) that assumes that x[lb1] through x[ub1], and x[ub1+1] through x[ub2] are sorted and merges the two into x[lb1] through x[ub2].
- (c) Explain the various steps of Quick sort algorithm with suitable example of at least 10 elements.

6. Attempt any two parts of the following:

- (2x5=10)
- (a) What do you mean by file organization? Describe various file organization with examples.
- (b) Develop an algorithm using a heap of k elements to find the largest k numbers in a large, unsorted file of n numbers.
- (c) Write a short note on Huffman algorithm explaining various steps with example.
- 7. Write short notes on any four of the following:

(4x2.5=10)

- (a) Spanning tree.
- (b) Adjacency matrices
- (c) Pointer arithmetic in C
- (d) AVL trees.
- (è) Algorithm complexity.
- (f) Overflow and underflow in linked lists.

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